

Panic Mode

The configuration features for automated panic mode is reserved for Gaius Plus only. [Learn more](#)

Setting up Panic Mode

There is only one command to the panic mode feature. This is a fairly simple and straightforward tool that helps monitor and detect raids to your configurations and takes action upon panic mode being triggered.

Panic

This is the only command for the panic mode function. Premium users have the freedom to make it as strict as allowable or as relaxed as allowable to use what fits best for their community. Communities with higher traffic might need to have a more relaxed system to better detect anomalies, while slower moving servers can use the stricter settings. Configuring the settings for users and settings in the command is currently only available for Gaius Plus users.

Gaius has to have Manage Roles permission or else panic mode will not work.

Required Permissions (Staff)

Manage Roles (Admin)

Examples

Command	Description
!panic current	<code>!panic current</code> - Displays the current panic mode settings
!panic on/off	<code>!panic</code> - Toggles panic mode
	<code>!panic on</code> - Turns panic mode on
	<code>!panic off</code> - Turns panic mode off

!panic auto on/off	<pre>!panic auto</pre> <ul style="list-style-type: none"> - Toggles automated panic mode <hr/> <pre>!panic auto on</pre> <ul style="list-style-type: none"> - Turns automated panic mode on <hr/> <pre>!panic auto off</pre> <ul style="list-style-type: none"> - Turns automated panic mode off
!panic users <i>number</i>	<pre>!panic users 10</pre> <ul style="list-style-type: none"> - Sets the number of server joins required to trigger panic mode <div>This feature is reserved for Gaius Plus only. Learn more</div>
!panic seconds <i>number</i>	<pre>!panic seconds 12</pre> <ul style="list-style-type: none"> - Sets the number of seconds needed between joins to increase the trigger number <div>This feature for is reserved for Gaius Plus only. Learn more</div>

What Do the Numbers in the Last Two Rows Above Mean?

Using the example above, the users is set to 10 and the seconds is set to 12. If we were to say 10 people must join the server within 12 seconds, then that would be incorrect. The time is not based on only the first person who joined; it is based on the previous person who joined the server.

To help clarify this, let's consider users to simply be a number, only a number.

If Sarah (1) joins the server, the number becomes 1. If 12 seconds has passed by and John joins at 13 seconds after Sarah (1), then Sarah is no longer counted, and John becomes 1. So the triggered number is staying at one.

If Josh (2) joins 6 seconds after John (1), the number is 2. If 12 seconds pass and no one else joined after Josh, then the number goes back to 0. No raid has been detected.

If one troll joins the server, and then another troll joins after 2 seconds, the number is 2, then 8 more join in less than 5 seconds between each join, the number jumps to 10, and causes Gaius to trigger the automated panic in the server. This is because there were 10 people who joined the server with less than 12 seconds between each join.

FAQ

Q. Will kicking Gaius reset the bot?

- No, kicking/banning Gaius will never reset your settings or [prefix](#).

Q. Can I customize my panicd role?

- Sure! Roles are remembered by ID, so changing the name and color shouldn't affect performance.

Q. How do I see all the commands?

- The [help command](#) is man's best friend (not dogs).

Video

Not yet available

If you have or find a video on Gaius specifically for what is covered in this documentation page, you can send the info to Fairy ? ?#0001 via DM (You must be in the [support server](#) in order to make contact).

Points of Interest

[Staff Handbook](#)

[Bot Logging/Exlog](#)

[Verification Module](#)

[Anti-Spam Protection](#)

[Wordlist Filtering](#)

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